Coonabarabran High School
ASSESSMENT NOTIFICATION

Subject:	Year 7 HSIE
Teacher:	Ms Bell, Miss Dzihic
Topic:	Landscapes & Landforms
Weighting:	15%
Date of Notification:	**Thursday 16/03/2023**
Due Date:	**Thursday 30/03/23**

Outcomes Assessed - A student:

GE4-7   acquires and processes geographical information by selecting and using geographical tools for inquiry

GE4-8   communicates geographical information using a variety of strategies

Students will practice their mapping skills including area and grid reference, BOLTSS, contour interval, scale, and direction.

The task requires students to use their understanding of mapping skills to draw a map using a set of step-by-step instructions. A practice map will be completed during class time.

See attached for steps to complete the task.

Nb. Late submissions will attract a penalty of 10% per day for the first five days. Failure to submit the task on or before the due date may result in communication with family, lunchtime detentions, and other academic penalty.

Year 7 Map Drawing Assessment Task, Detailed Instructions

1. Label the Eastings from 22 to 30

2. Label the Northings from 77 to 85

3. Give you map a Title and place in the top right hand corner

4. Indicate North in the top right hand corner

5. Draw and label a line for the Scale (each grid square is 100m x 100m)

6. Mark the Contour Interval as 5m

7. Draw a Legend with symbols/shading for each of the following:

   - Main road
   - Local road
   - Spot Height
   - Ocean
   - Rocks
   - Beach
   - Park
   - Bushland
   - Commercial area

   - Lighthouse
   - Hospital
   - Police Station
   - School
   - Oval
   - Shopping centre
   - Visitor information
   - Playground
   - Picnic tables

8. Include a minimum of FIVE other features on your legend, some suggestions have been provided below:

   - Bus stop
   - Fire brigade
   - Car park
   - Library

   - Place of worship
   - Public toilets
   - Boat ramp
   - Petrol station

On your map draw the following:

9. A rocky coastline running from *GR220842* to *GR263839*

10. A smoothly curving beach from GR263839 to GR300812

11. Draw a straight main road, running from *GR220801* to *GR300805*

12. Add a second main road from GR261770 that intersects with the first road at GR259804

13. Accurately plot the following buildings;

    a. Shopping centre at *GR262802*

    b. Police station at *GR225804*

    c. Hospital at *GR277774*

    d. School at *GR235785*

    e. Visitor Information at *GR279809*

    f. Playground at *GR270810*

    g. Picnic tables at *GR265815*

    h. Lighthouse at GR262840

14. Add an oval approximately 150mx75m <u>South</u> of the school

15. Place a spot height of 28m at *GR230838*, then draw appropriate of <u>Contour Lines</u> to create a cliff by the ocean and slope to the <u>South</u>

16. Shade an area to the <u>East</u> of the hospital as bushland

17. Draw a series of local roads around the buildings you have placed

18. Shade a large park in AR2680, AR2780, AR2880, AR2681, AR2781 and AR2682

19. Shade the ocean as appropriate in the <u>North-Eastern</u> corner of the map

20. Shade a commercial area near the intersection of the main roads

21. Add your extra (minimum 5) features that you added to your legend earlier, include <u>Grid References</u> for each of these locations on the back of your map

22. Add other appropriate details/shading to complete your map

23. Paste your map onto coloured cardboard (provided in class) and draw a <u>Border</u> around the edge

24. Label yourself as the <u>Source</u> of the map